



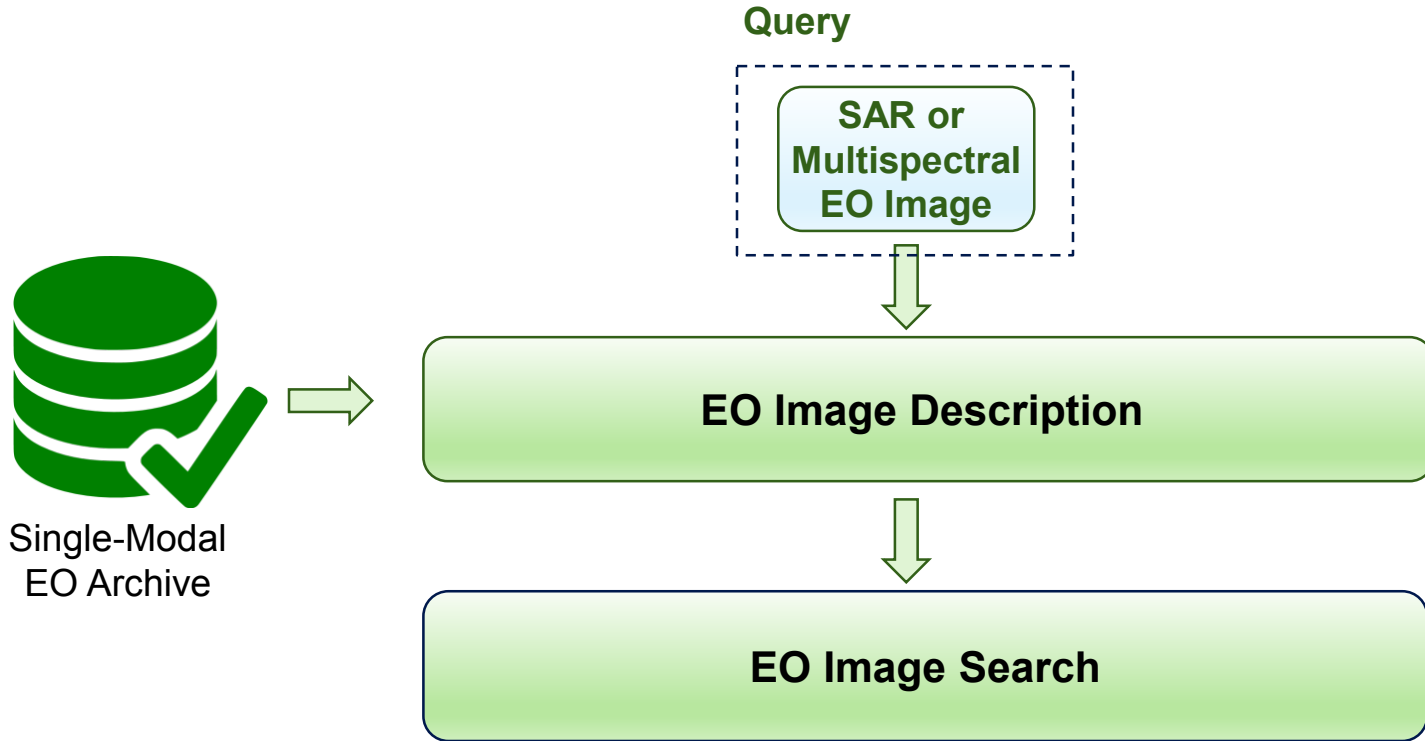
# Accurate and Scalable Remote Sensing Image Search and Retrieval in Large Archives

Prof. Dr. Begüm Demir

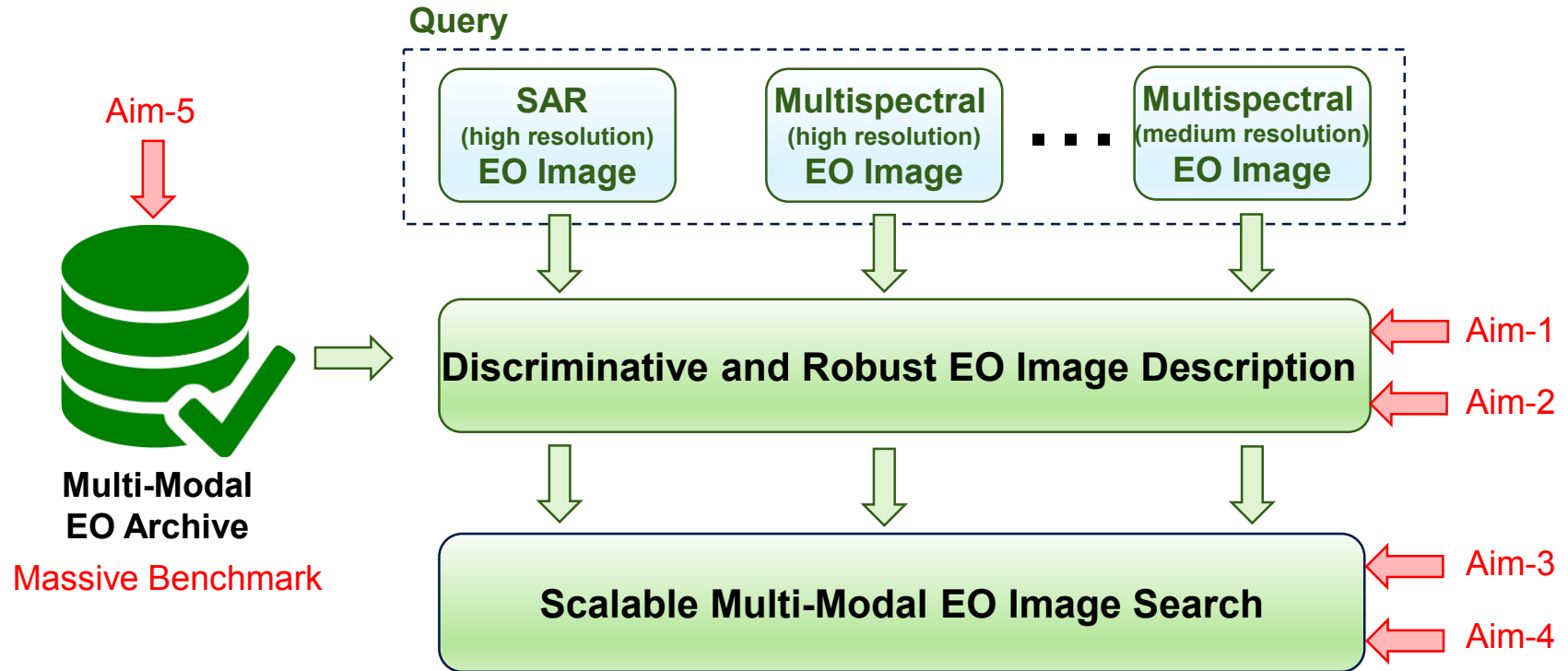
Email: [demir@tu-berlin.de](mailto:demir@tu-berlin.de)

Web: <https://www.rsim.tu-berlin.de> & <http://bigearth.eu/>

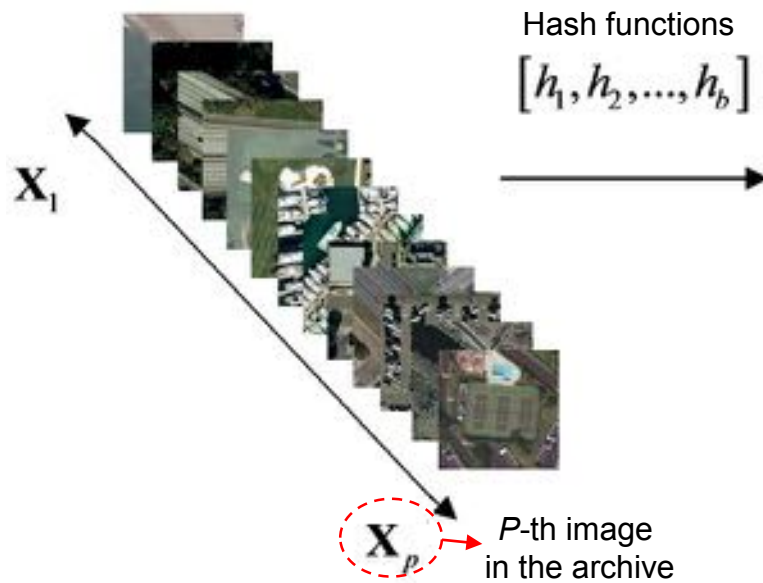
# CBIR in RS


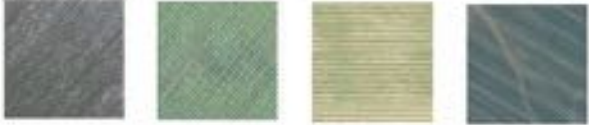




# BigEarth Novel Vision



# Hashing Methods in Image Retrieval



Hash Bucket	Hash Code
	00
	01
	10
	11

B. Demir, L. Bruzzone "Hashing based scalable remote sensing image search and retrieval in large archives", *IEEE Transactions on Geoscience and Remote Sensing*, vol. 54, no.2, pp. 892-904, 2016.

# Kernel-based Hashing Methods

- ✓ Two main methods that define hash functions in the kernel space:
  - **kernel-based unsupervised LSH** hashing method (hash functions are defined by using only unlabeled images) [1].
  - **kernel-based supervised hashing LSH** method (semantic similarity is used to define much distinctive hash functions) [2].

Kernel-based methods express the **Gaussian random vector** as the weighted sum of  $m$  images selected from the archive as:

$$v_r = \sum_{j=1}^m \omega_r(j) \phi(\mathbf{X}_j)$$

nonlinear mapping function

Then the hash function becomes:

$$h_r(\mathbf{X}_i) = \text{sign} \left( \sum_{j=1}^m \omega_r(j) \phi(\mathbf{X}_j) \phi(\mathbf{X}_i) \right) = \text{sign} \left( \sum_{j=1}^m \omega_r(j) K(\mathbf{X}_j, \mathbf{X}_i) \right), \quad r = 1, 2, \dots, b$$

r-th hash function

kernel function

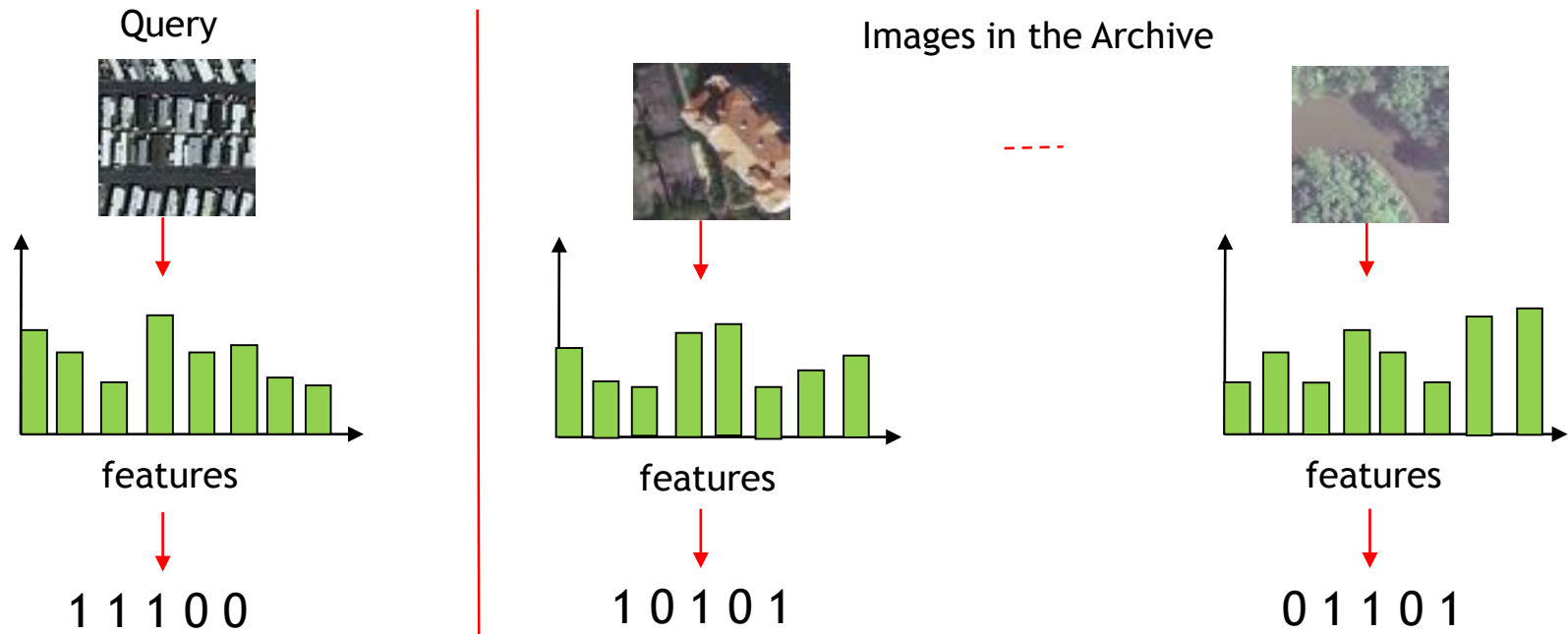
[1] B. Kulis and K. Grauman, "Kernelized locality-sensitive hashing," IEEE Transactions on Pattern Analysis and Machine Intelligence, vol. 34, no. 6, pp. 1092 – 1104, 2012.

[2] W. Liu, J. Wang, R. Ji, Y.-G. Jiang, and S.-F. Chang, "Supervised hashing with kernels", Conference on Computer Vision and Pattern Recognition, Rhode Island, USA, 2012.

[3] B. Demir, L. Bruzzone, "Hashing Based Scalable Remote Sensing Image Search and Retrieval in Large Archives", IEEE Transactions on Geoscience and Remote Sensing, vol. 54, no.2, pp. 892-904, 2016.

# Pros and Cons

- ✓ These hashing methods are promising in RS for CBIR problems as they allow **sub-linear time approximate similarity search** with a good retrieval accuracy.



**Problem:** Representing a RS image with a vector of hand-crafted features, thus with a **single hash code**, may result in insufficient retrieval results, particularly when **high-level semantic content** is present in the query images.

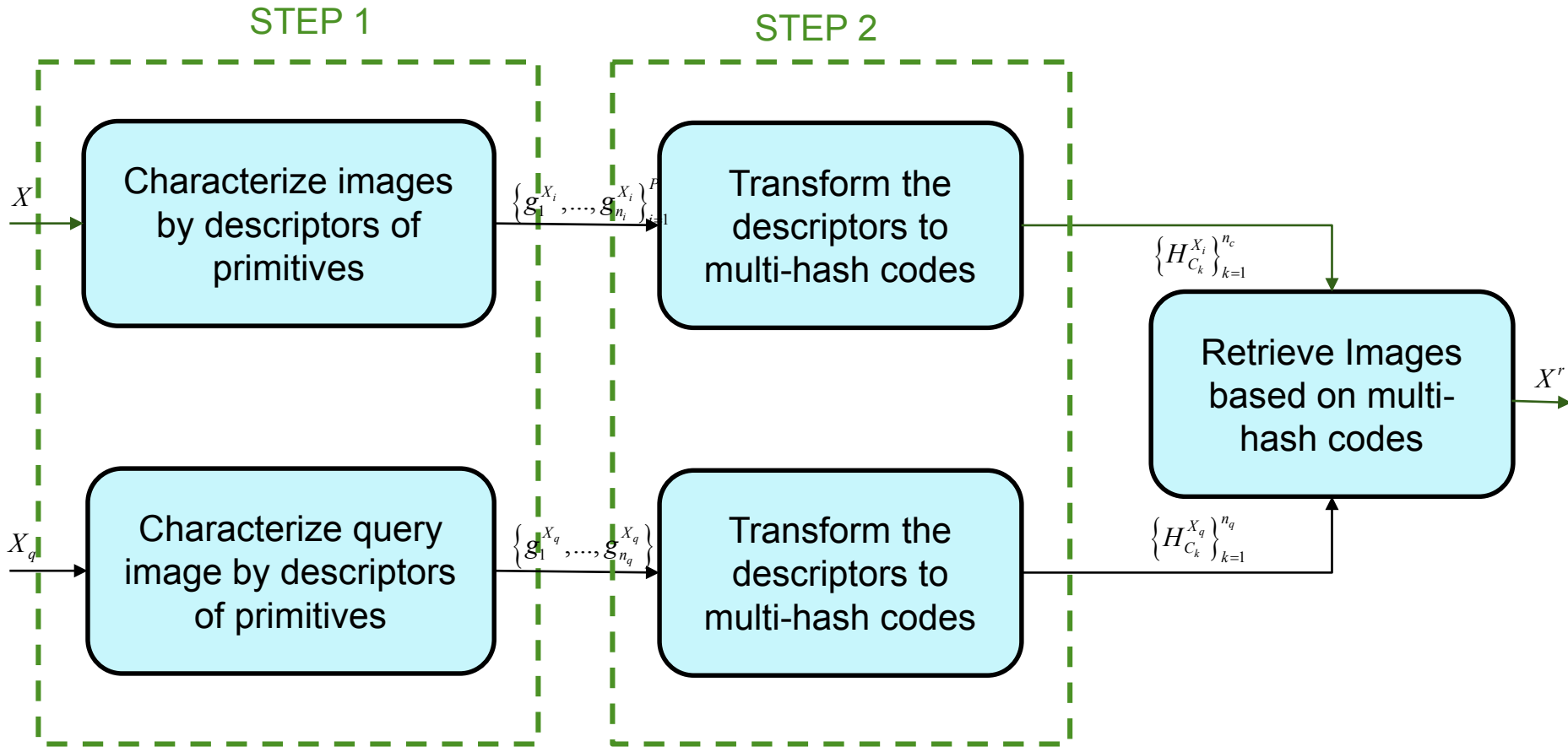
# Advances in Hashing

**Aim:** Develop hashing methods that accurately model the primitives in the definition of hashing functions.

**Recent solutions:** Define semantic-sensitive hashing methods:

- cluster sensitive multi-code hashing method (is unsupervised and thus does not require any annotated images).
- class sensitive multi-code hashing method (is supervised a small set of annotated images with region labels is available).
- metric learning based deep hashing network.

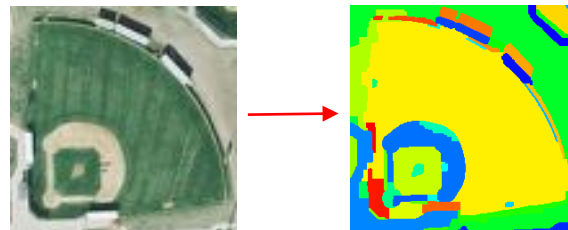
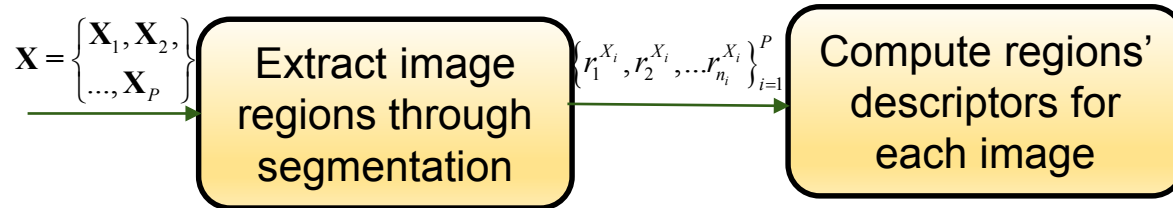
# Multi-Code Hashing



T. Reato, B. Demir, L. Bruzzone, "A Novel Unsupervised Multi-Code Hashing Strategy for Accurate and Scalable Remote Sensing Image Retrieval", IEEE Geoscience and Remote Sensing Letters, accepted for publication.



# Unsupervised Multi-Code Hashing: Step 1



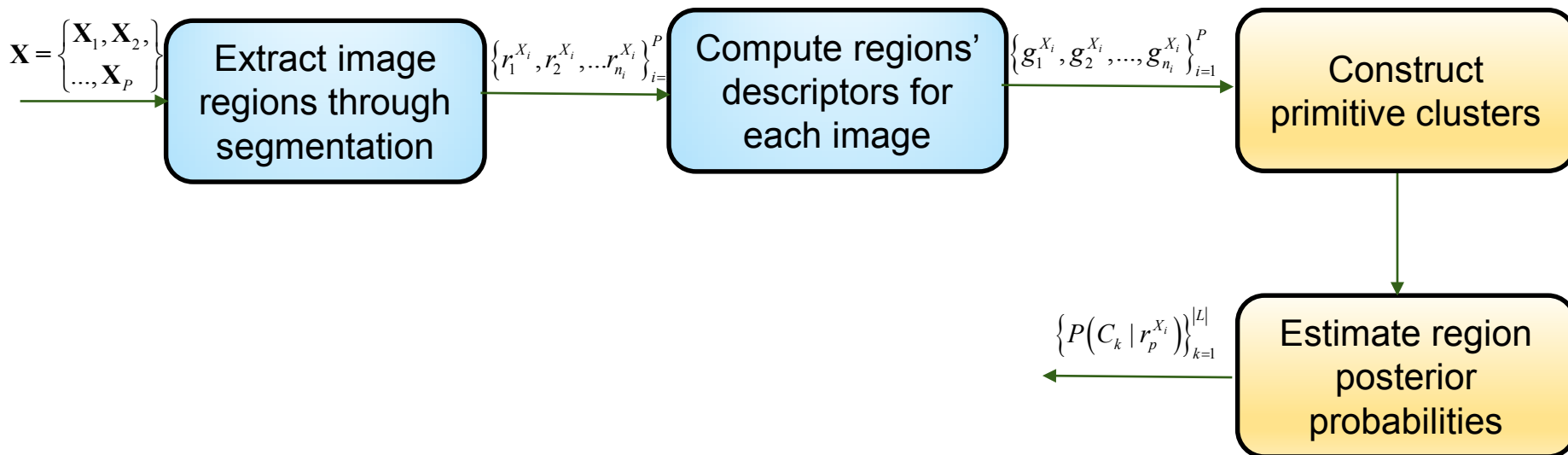
Each region is described by:

- shape features;
- texture features;
- intensity features.

- ✓ Any segmentation algorithm can be used, whereas in this work we have considered the parametric kernel graphs cuts algorithm.

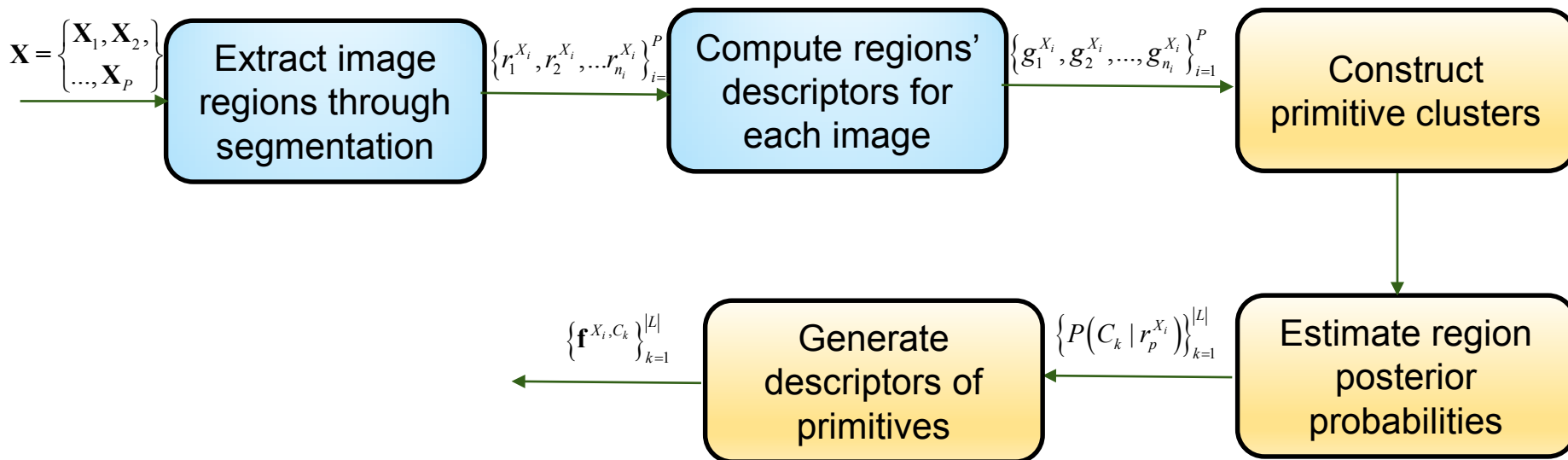
M. Ben Salah, A. Mitiche, and I. B. Ayed, "Multiregion image segmentation by parametric kernel graph cuts," IEEE Transactions on Image Processing, vol. 20, no. 2, pp. 545–557, 2011.

# Unsupervised Multi-Code Hashing: Step 1



- ✓ **Primitive clusters** are defined clustering randomly selected regions' descriptors into  $n_c$  clusters  $\{C_1, C_2, \dots, C_K\}$ .
- ✓ This is achieved by using **Gaussian mixture models**, where parameters of the mixture models with  $n_c$  components are estimated by the **Expectation Maximization** algorithm.
- ✓ To build an accurate correspondence between the regions and the primitive clusters,  $\{P(C_k | r_p^{X_i})\}_{k=1}^{|L|}$  are estimated from the **parameters of the mixture models**.

# Unsupervised Multi-Code Hashing: Step 1



✓ Descriptors of primitives are estimated as follows:

$$\left\{ \begin{array}{l}
 \mathbf{f}^{X_i, C_k} = \frac{1}{nr} \sum_{\forall P(C_k | r_p^{X_i}) \geq T} \mathbf{g}_p^{X_i}, \text{ if } \max_{p=1,2,\dots,n_i} \left\{ P(C_k | r_p^{X_i}) \right\} \geq T \\
 \mathbf{f}^{X_i, C_k} = \mathbf{z}, \text{ if } \max_{p=1,2,\dots,n_i} \left\{ P(C_k | r_p^{X_i}) \right\} < T
 \end{array} \right.$$

Annotations:
 

- $C_k$ : k-th class
- $P(C_k | r_p^{X_i})$ : k-th posterior probability
- $T$ : threshold
- $\mathbf{z}$ : vector of all zero entries

# Multi-Code Hashing: Step 2

- ✓ **Hashing** is applied to the descriptors of each primitive cluster separately from each other.
- ✓ **Kernel-based unsupervised locality sensitive hashing (KULSH)** is applied to the descriptors  $\mathbf{f}^{X_1, C_k}, \mathbf{f}^{X_2, C_k}, \dots, \mathbf{f}^{X_P, C_k}$  of  $k$ -th primitive class separately from each other.
- ✓ The same process is applied for a total of  $b$  hash functions  $[h_1^k, h_2^k, \dots, h_b^k]$ , resulting in a  $b$ -bits hash code  $H_{C_k}^{X_i} = [h_1^k, h_2^k, \dots, h_b^k]$  associated to each primitive class.

# Multi-Hash-Code-Matching

- ✓ Multi-hash-code-matching scheme is used by the proposed hashing method for image retrieval.
- ✓ This scheme estimates the similarity between  $X_q$  and  $X_i$  as a sum of Hamming distances estimated between  $H_{C_k}^{X_q}$  and  $H_{C_k}^{X_i}$ ,  $k = 1, 2, \dots, n_c$  as:

$$d^{X_q, X_i} = \sum_{k=1}^{n_c} H_{C_k}^{X_q} \otimes H_{C_k}^{X_i}, \text{ if } \mathbf{f}^{X_q, C_k} \neq \mathbf{z}$$

k-th hash  
code of the query image

XOR operator

k-th hash  
code of the archive image

- ✓ Then, the images with the lowest distance are retrieved.

# Archive Description

**Data set:** UCMERGED archive which consists of 2100 annotated aerial images, each of which associated with multiple labels.



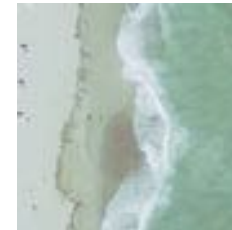
dock, ship, water



buildings, cars, grass,  
pavement, trees



buildings, cars, grass,  
pavement, trees



sand, sea



cars, pavement, trees



bare soil, buildings,  
grass, pavement



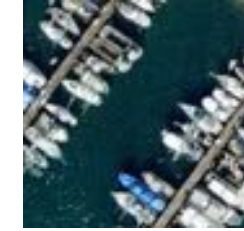
pavement, cars,  
bare soil, trees



bare soil, grass, trees



water, trees  
bare soil



ship, dock, water

Download the labels: <http://bigearth.eu/datasets.html>

# Experimental Results



Method	Recall	Time (in seconds)	Storage Complexity
single-code hashing	58.74 %	$62.7 \times 10^{-4}$	0.033 KB
multi-code hashing	<b>65.29 %</b>	$62.7 \times 10^{-4}$	0.068 KB

All the experiments are implemented via MATLAB® on a standard PC with Intel® Xeon® CPU E5-1650 v2 @ 3.50GHz, 16GB RAM

# Experimental Results

## Standard Single-Code Hashing method

2nd



buildings, cars, grass,  
pavement, trees

5th



buildings, cars,  
pavement

16th



pavement, sand

Query Image



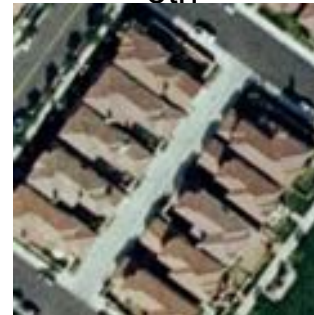
building, pavement

2nd



buildings, pavement

5th



buildings, cars, grass,  
pavement, trees

16th



bare-soil, buildings, cars,  
pavement, trees

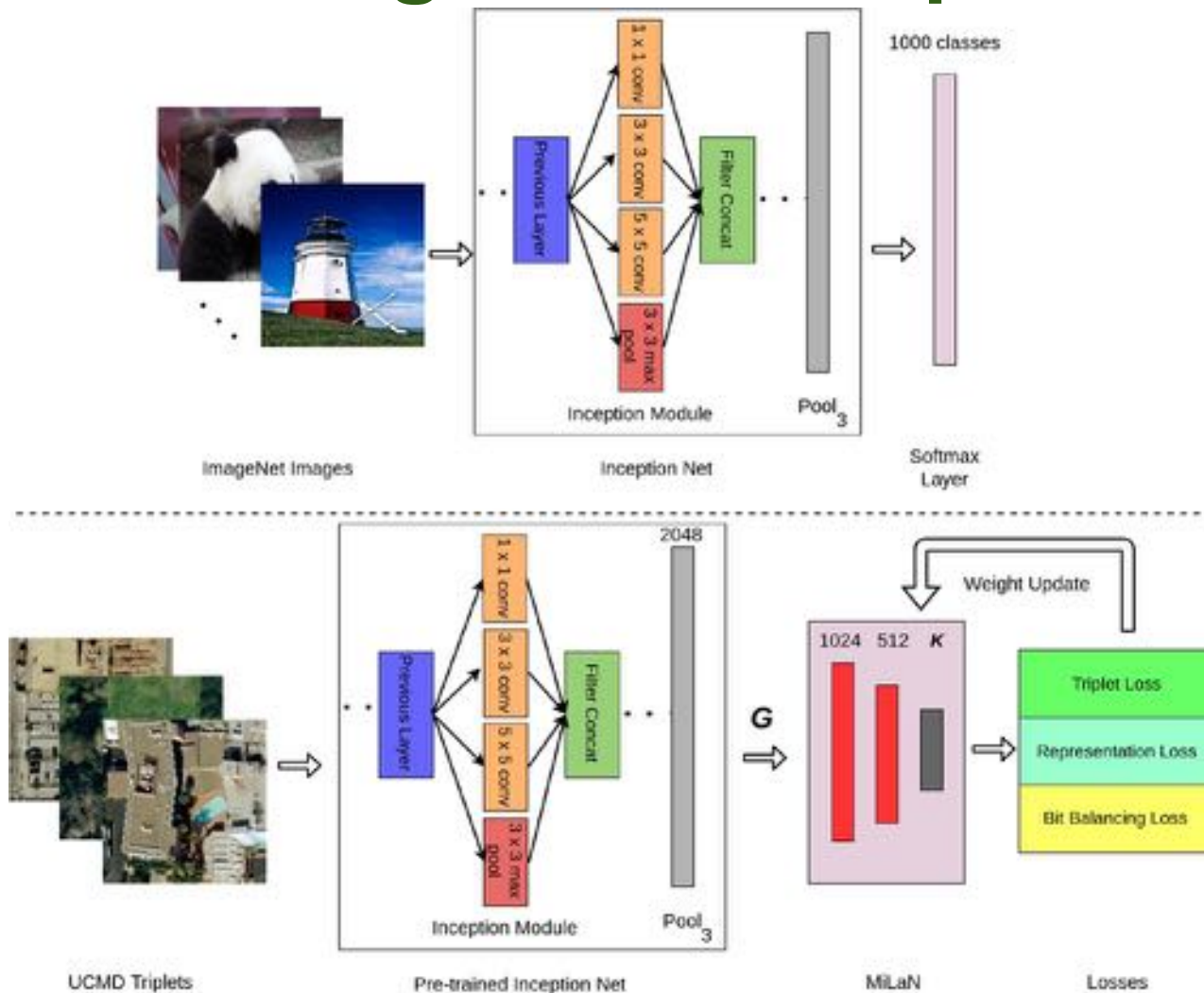
## Multi-Code Hashing method



# Pros and Cons

- ✓ The multi-code hashing method is **promising** for RS CBIR problems since it:
  - efficiently describes the **complex** content of RS images with multi-hash codes;
  - achieves **fast** and **scalable** image search and retrieval;
  - overcomes the limitations of the single hash codes.
- ✓ Kernel based-hashing methods in general learn hash functions in the kernel space from **hand-crafted features** (e.g., the bag-of-visual-words based on the scale invariant feature transform) are applied to RS CBIR problems.
- ✓ However, hand-crafted features **may not accurately represent** the high level semantic content of RS images. This leads to inaccurate retrieval results under complex RS image retrieval tasks.

# Metric Learning based Deep Hashing



S. Roy, E. Sangineto, B. Demir and N. Sebe, "Deep Metric and hash-code learning for content-based retrieval of remote sensing images", International Conference on Geoscience and Remote Sensing Symposium, Valencia, Spain, 2018.

# Experimental Results



Table: mAP and average retrieval time

Methods	Image Features		# Hash Bits $K$					
	mAP	Time (in ms)	$K=16$		$K=24$		$K=32$	
			mAP	Time (in ms)	mAP	Time (in ms)	mAP	Time (in ms)
<b>SVM</b>	0.556	92.3	-	-	-	-	-	-
<b>KSLSH</b>	-	-	0.557	25.3	0.594	25.5	0.630	25.6
<b>Our MHCLN</b>	-	-	<b>0.875</b>	25.3	<b>0.890</b>	25.5	<b>0.904</b>	25.6

S. Roy, E. Sangineto, B. Demir and N. Sebe, "Deep Metric and hash-code learning for content-based retrieval of remote sensing images", International Conference on Geoscience and Remote Sensing Symposium, Valencia, Spain, 2018.

# Experimental Results

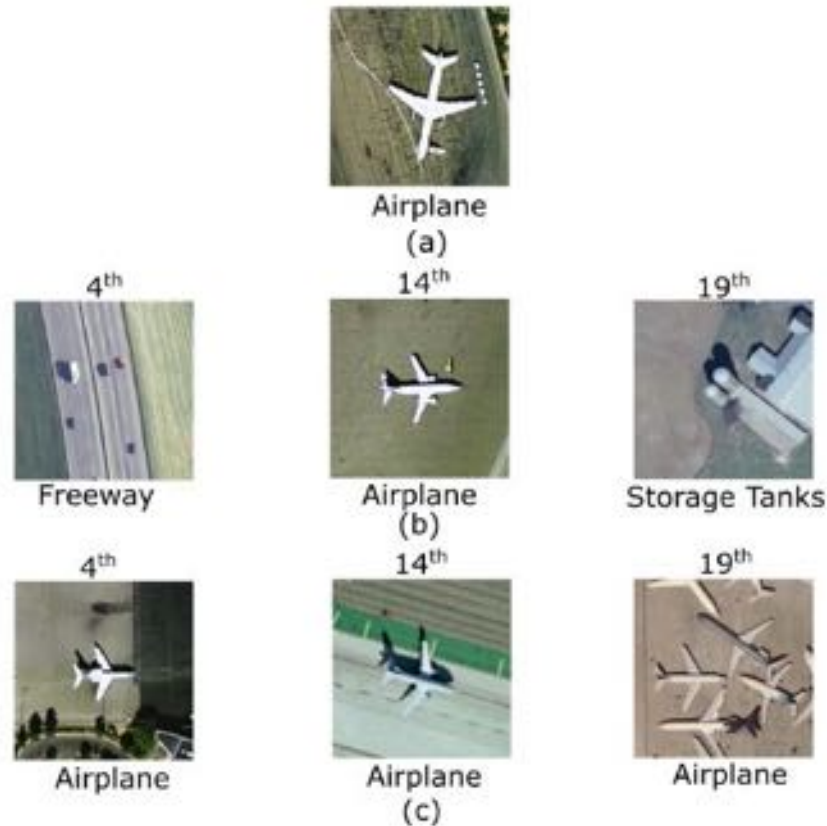
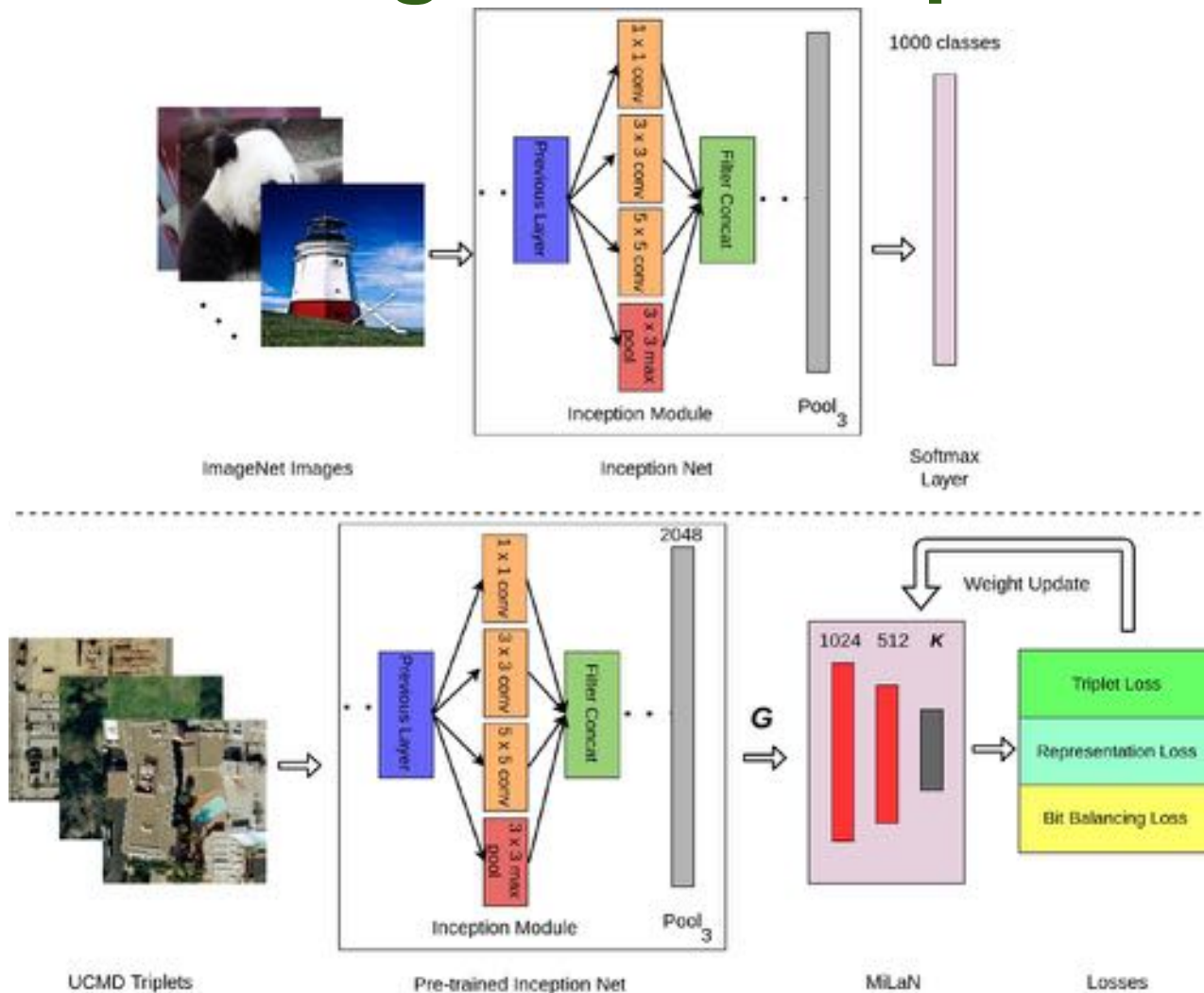


Figure: (a) Query image from UCMD, (b) images retrieved by KSLSH and (c) images retrieved by the proposed MHCLN.

# Metric Learning based Deep Hashing



S. Roy, E. Sangineto, B. Demir and N. Sebe, "Deep Metric and hash-code learning for content-based retrieval of remote sensing images", International Conference on Geoscience and Remote Sensing Symposium, Valencia, Spain, 2018.

# BigEarthNet

**BigEarthNet- A NEW LARGE-SCALE  
SENTINEL-2 BENCHMARK ARCHIVE**



# BigEarthNet

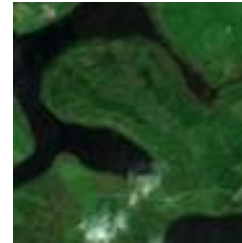
- ✓ Contains 590,326 Sentinel-2 image patches with multiple annotations.



Continuous urban fabric,  
Green urban areas



Non-irrigated arable land,  
Fruit trees and berry  
plantations,  
Pastures



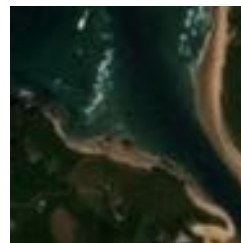
Pastures,  
Water courses,  
Water bodies



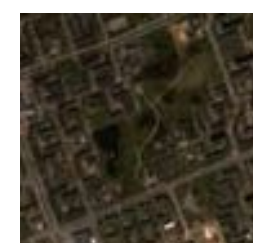
Construction sites,  
Non-irrigated arable land,  
Pastures, Coniferous forest,  
Inland marshes, Water  
courses



Non-irrigated arable land,  
Pastures, Moors and  
heathland



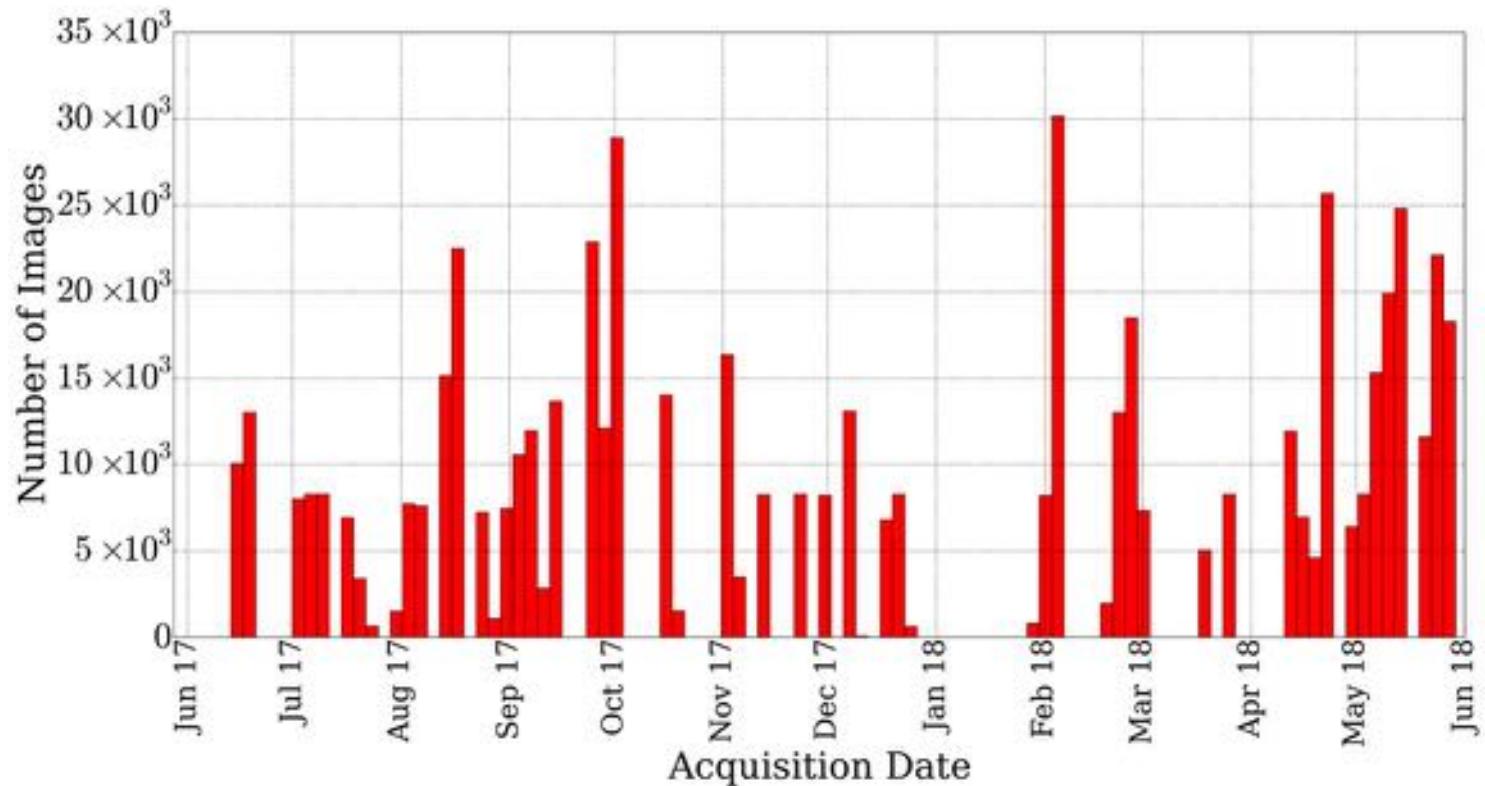
Land principally occupied by agriculture, with  
significant areas of natural vegetation,  
Beaches, dunes, sands, Intertidal flats,  
Estuaries, Sea and ocean



Discontinuous urban fabric,  
Construction sites,  
Green urban areas

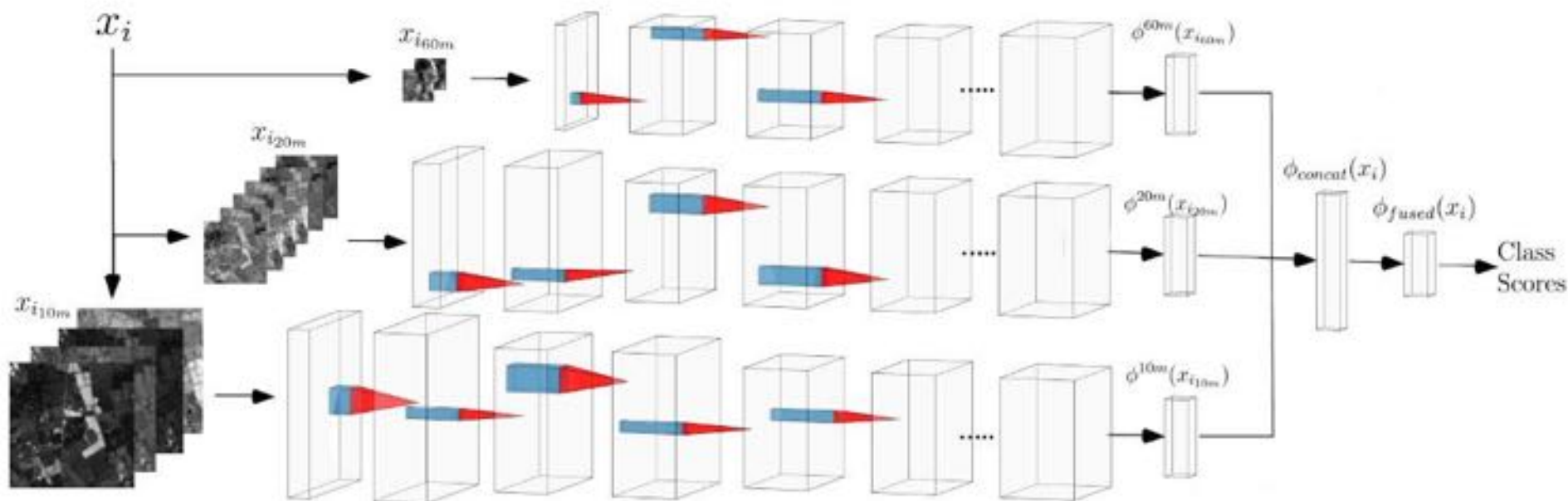
# BigEarthNet

- ✓ BigEarthNet has been constructed by selecting 125 Sentinel-2 tiles distributed over 10 European countries and acquired between June 2017 and May 2018.





# Our Three Branch Deep Convolutional Neural Network



Single Branch CNN

Our TB-CNN

50%

67.5%

# Conclusion

- ✓ Our hashing-based methods are promising for RS CBIR problems since they:
  - efficiently describes the complex content of RS images with binary codes;
  - achieves fast and scalable image search and retrieval.
  
- ✓ The BigEarthNet is 20 times larger than existing archives in RS, and thus it:
  - is much more convenient to be used as a training source in the framework of deep learning;
  - will make a significant advancement in terms of developments of algorithms for the analysis of large-scale RS image archives.

# BigEarth



Accurate and Fast Discovery of Crucial Information for  
Observing Earth from Big EO Archives

<http://bigearth.eu/>